

TABLE
1

Go Next to Table 5, South

SOUTH

TABLE
1

S0621.IND

6 tables, 7 rounds of 3 boards. Rainbow.
Players rotate clockwise around North after each board.
Boards are distributed normally, with a bye-stand between
tables 5 and 6. Boards move from table 6 to bye-stand and
from bye-stand to table 5.

Computer set up for 21 rounds of 1 board.

==> PERSONAL GUIDE CARDS ARE REQUIRED FOR THIS MOVEMENT <==

BridgeMats Version A709

Go Next to Table 1, South
EAST

Individual Bridge
Movement for
24 PLAYERS

Go Next to Table 3, North
WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	1	6	5	16	1	
	1	16	6	5	2	
	1	5	16	6	3	
2.	2	7	6	17	4	
	2	17	7	6	5	
	2	6	17	7	6	
3.	3	1	7	18	7	
	3	18	1	7	8	
	3	7	18	1	9	
4.	4	2	1	19	10	
	4	19	2	1	11	
	4	1	19	2	12	
5.	5	3	2	20	13	
	5	20	3	2	14	
	5	2	20	3	15	
6.	6	4	3	21	16	
	6	21	4	3	17	
	6	3	21	4	18	
7.	7	5	4	15	19	
	7	15	5	4	20	
	7	4	15	5	21	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
1

NORTH

Go Next to Table 4

TABLE
1

TABLE
2

SOUTH

TABLE
2

S0621.IND

6 tables, 7 rounds of 3 boards. Rainbow.
Players rotate clockwise around North after each board.
Boards are distributed normally, with a bye-stand between
tables 5 and 6. Boards move from table 6 to bye-stand and
from bye-stand to table 5.

Computer set up for 21 rounds of 1 board.

==> PERSONAL GUIDE CARDS ARE REQUIRED FOR THIS MOVEMENT <==

BridgeMats Version A709

EAST

Individual Bridge
Movement for
24 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	3	14	22	19	4	
	3	19	14	22	5	
	3	22	19	14	6	
2.	4	20	8	22	7	
	4	22	20	8	8	
	4	8	22	20	9	
3.	21	9	5	22	10	
	21	22	9	5	11	
	21	5	22	9	12	
4.	6	10	22	15	13	
	6	15	10	22	14	
	6	22	15	10	15	
5.	16	11	7	22	16	
	16	22	11	7	17	
	16	7	22	11	18	
6.	17	12	1	22	19	
	17	22	12	1	20	
	17	1	22	12	21	
7.	2	13	22	18	1	
	2	18	13	22	2	
	2	22	18	13	3	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
2

NORTH

TABLE
2

TABLE
3

Go Next to Table 1, West

SOUTH

TABLE
3

S0621.IND

6 tables, 7 rounds of 3 boards. Rainbow.
Players rotate clockwise around North after each board.
Boards are distributed normally, with a bye-stand between
tables 5 and 6. Boards move from table 6 to bye-stand and
from bye-stand to table 5.

Computer set up for 21 rounds of 1 board.

==> PERSONAL GUIDE CARDS ARE REQUIRED FOR THIS MOVEMENT <==

BridgeMats Version A709

Go Next to Table 4
EAST

Individual Bridge
Movement for
24 PLAYERS

WEST
Go Next to Table 5, East

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	15	21	17	13	7	
	15	13	21	17	8	
	15	17	13	21	9	
2.	16	15	18	14	10	
	16	14	15	18	11	
	16	18	14	15	12	
3.	17	16	19	8	13	
	17	8	16	19	14	
	17	19	8	16	15	
4.	18	17	20	9	16	
	18	9	17	20	17	
	18	20	9	17	18	
5.	19	18	21	10	19	
	19	10	18	21	20	
	19	21	10	18	21	
6.	20	19	15	11	1	
	20	11	19	15	2	
	20	15	11	19	3	
7.	21	20	16	12	4	
	21	12	20	16	5	
	21	16	12	20	6	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
3

NORTH

Go Next to Table 3, East

TABLE
3

TABLE
4

SOUTH

TABLE
4

S0621.IND

6 tables, 7 rounds of 3 boards. Rainbow.
Players rotate clockwise around North after each board.
Boards are distributed normally, with a bye-stand between
tables 5 and 6. Boards move from table 6 to bye-stand and
from bye-stand to table 5.

Computer set up for 21 rounds of 1 board.

==> PERSONAL GUIDE CARDS ARE REQUIRED FOR THIS MOVEMENT <==

BridgeMats Version A709

EAST

Individual Bridge
Movement for
24 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	7	10	23	20	10	
	7	20	10	23	11	
	7	23	20	10	12	
2.	11	1	23	21	13	
	11	21	1	23	14	
	11	23	21	1	15	
3.	15	2	23	12	16	
	15	12	2	23	17	
	15	23	12	2	18	
4.	3	13	23	16	19	
	3	16	13	23	20	
	3	23	16	13	21	
5.	14	4	23	17	1	
	14	17	4	23	2	
	14	23	17	4	3	
6.	18	8	5	23	4	
	18	23	8	5	5	
	18	5	23	8	6	
7.	9	19	6	23	7	
	9	23	19	6	8	
	9	6	23	19	9	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
4

NORTH

TABLE
4

TABLE
5

Go Next to Table 2

SOUTH

TABLE
5

S0621.IND

6 tables, 7 rounds of 3 boards. Rainbow.
Players rotate clockwise around North after each board.
Boards are distributed normally, with a bye-stand between
tables 5 and 6. Boards move from table 6 to bye-stand and
from bye-stand to table 5.

Computer set up for 21 rounds of 1 board.

==> PERSONAL GUIDE CARDS ARE REQUIRED FOR THIS MOVEMENT <==

BridgeMats Version A709

Go Next to Table 6

EAST

Individual Bridge
Movement for
24 PLAYERS

WEST

Go Next to Table 3, South

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	24	12	4	18	13	
	24	18	12	4	14	
	24	4	18	12	15	
2.	24	13	5	19	16	
	24	19	13	5	17	
	24	5	19	13	18	
3.	24	14	6	20	19	
	24	20	14	6	20	
	24	6	20	14	21	
4.	24	8	7	21	1	
	24	21	8	7	2	
	24	7	21	8	3	
5.	24	9	1	15	4	
	24	15	9	1	5	
	24	1	15	9	6	
6.	24	10	2	16	7	
	24	16	10	2	8	
	24	2	16	10	9	
7.	24	11	3	17	10	
	24	17	11	3	11	
	24	3	17	11	12	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

5

NORTH

Remain at This Table

TABLE

5

SIX
TABLE

SOUTH

SIX
TABLE

S0621.IND

6 tables, 7 rounds of 3 boards. Rainbow.
Players rotate clockwise around North after each board.
Boards are distributed normally, with a bye-stand between
tables 5 and 6. Boards move from table 6 to bye-stand and
from bye-stand to table 5.

Computer set up for 21 rounds of 1 board.

==> PERSONAL GUIDE CARDS ARE REQUIRED FOR THIS MOVEMENT <==

BridgeMats Version A709

EAST

Individual Bridge
Movement for
24 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	8	11	9	2	19	
	8	2	11	9	20	
	8	9	2	11	21	
2.	9	12	10	3	1	
	9	3	12	10	2	
	9	10	3	12	3	
3.	10	11	13	4	4	
	10	4	11	13	5	
	10	13	4	11	6	
4.	11	14	12	5	7	
	11	5	14	12	8	
	11	12	5	14	9	
5.	12	6	13	8	10	
	12	8	6	13	11	
	12	13	8	6	12	
6.	13	14	9	7	13	
	13	7	14	9	14	
	13	9	7	14	15	
7.	14	10	8	1	16	
	14	1	10	8	17	
	14	8	1	10	18	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
SIX

NORTH

TABLE
SIX

Go Next to Table 2