

TABLE  
↓

SOUTH

TABLE  
↓

R0728R.IND

7 tables, 7 rounds of 4 boards. Rainbow, no rotation, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 8 bumps North players for one round each.

Rover tables: 4 7 3 6 2 5

Rover starts North on second round at table 4.

BridgeMats Version B309

EAST

Individual Bridge  
Movement for  
29 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	1	1	1	1	1-4	
2.	1	6	7	3	5-8	
3.	1	4	6	5	9-12	
4.	1	2	5	7	13-16	
5.	1	7	4	2	17-20	
6.	1	5	3	4	21-24	
7.	1	3	2	6	25-28	

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE  
1

NORTH

Remain Stationary



TABLE  
1

2  
TABLE

SOUTH

2  
TABLE

R0728R.IND

7 tables, 7 rounds of 4 boards. Rainbow, no rotation, rover.

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Rover 8 bumps North players for one round each.

Rover tables: 4 7 3 6 2 5

Rover starts North on second round at table 4.

BridgeMats Version B309

EAST

# Individual Bridge Movement for 29 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	2	2	2	2	5-8	
2.	2	7	1	4	9-12	
3.	2	5	7	6	13-16	
4.	2	3	6	1	17-20	
5.	2	1	5	3	21-24	
6.	8	6	4	5	25-28	-ROVER-
7.	2	4	3	7	1-4	

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE  
2

NORTH

Remain Stationary



TABLE  
2

TABLE  
3

SOUTH

TABLE  
3

R0728R.IND

7 tables, 7 rounds of 4 boards. Rainbow, no rotation, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 8 bumps North players for one round each.  
Rover tables: 4 7 3 6 2 5  
Rover starts North on second round at table 4.

BridgeMats Version B309

EAST

Individual Bridge  
Movement for  
29 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	3	3	3	3	9-12	
2.	3	1	2	5	13-16	
3.	3	6	1	7	17-20	
4.	8	4	7	2	21-24	-ROVER-
5.	3	2	6	4	25-28	
6.	3	7	5	6	1-4	
7.	3	5	4	1	5-8	

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE  
3

NORTH

Remain Stationary



TABLE  
3

R0728R.IND

7 tables, 7 rounds of 4 boards. Rainbow, no rotation, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 8 bumps North players for one round each.  
Rover tables:        4   7   3   6   2   5  
Rover starts North on second round at table 4.

BridgeMats Version B309

Individual Bridge  
Movement for  
29 PLAYERS

EAST

Go Next to Table 6, East

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	4	4	4	4	13-16	
2.	8	2	3	6	17-20	-ROVER-
3.	4	7	2	1	21-24	
4.	4	5	1	3	25-28	
5.	4	3	7	5	1-4	
6.	4	1	6	7	5-8	
7.	4	6	5	2	9-12	

CHECK BOARDS AND POSITIONS EVERY ROUND



5  
TABLE

SOUTH

5  
TABLE

R0728R.IND

7 tables, 7 rounds of 4 boards. Rainbow, no rotation, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 8 bumps North players for one round each.

Rover tables: 4 7 3 6 2 5

Rover starts North on second round at table 4.

BridgeMats Version B309

EAST

# Individual Bridge Movement for 29 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	5	5	5	5	17-20	
2.	5	3	4	7	21-24	
3.	5	1	3	2	25-28	
4.	5	6	2	4	1-4	
5.	5	4	1	6	5-8	
6.	5	2	7	1	9-12	
7.	8	7	6	3	13-16	-ROVER-

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE  
5

NORTH

Remain Stationary



TABLE  
5

**SIX**  
TABLE

**SOUTH**

**SIX**  
TABLE

R0728R.IND

7 tables, 7 rounds of 4 boards. Rainbow, no rotation, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 8 bumps North players for one round each.

Rover tables: 4 7 3 6 2 5

Rover starts North on second round at table 4.

BridgeMats Version B309

**EAST**

**Individual Bridge  
Movement for  
29 PLAYERS**

**WEST**

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	6	6	6	6	21-24	
2.	6	4	5	1	25-28	
3.	6	2	4	3	1-4	
4.	6	7	3	5	5-8	
5.	8	5	2	7	9-12	-ROVER-
6.	6	3	1	2	13-16	
7.	6	1	7	4	17-20	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE  
**SIX**

**NORTH**

Remain Stationary

TABLE  
**SIX**

TABLE  
7

SOUTH

TABLE  
7

R0728R.IND

7 tables, 7 rounds of 4 boards. Rainbow, no rotation, rover.

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Rover 8 bumps North players for one round each.

Rover tables:        4   7   3   6   2   5

Rover starts North on second round at table 4.

BridgeMats Version B309

EAST

Individual Bridge  
Movement for  
29 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	7	7	7	7	25-28	
2.	7	5	6	2	1-4	
3.	8	3	5	4	5-8	-ROVER-
4.	7	1	4	6	9-12	
5.	7	6	3	1	13-16	
6.	7	4	2	3	17-20	
7.	7	2	1	5	21-24	

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE  
7

NORTH

Remain Stationary



TABLE  
7